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**Shared by McGowan on 20-10-2022**

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# Question 1

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**Question Type:** MultipleChoice

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Who can prematurely cancel a Sprint?

## Options:

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- A- The Development Team
- B- The Product Owner
- C- The Stakeholders
- D- The Scrum Master

## Answer:

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B

## Explanation:

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Only the Product Owner can determine when items being worked on are obsolete.

## Question 2

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**Question Type:** MultipleChoice

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Which statement is correct about the length of the Sprints?

### Options:

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- A-** All Sprints must be one month or less and it is optimal to have a consistent Sprint length.
- B-** The Sprint length is dependent on the development effort forecasted (amount of items selected) during Sprint Planning.
- C-** The Sprint length is calculated by aggregating the time required to design, code and test.
- D-** The Sprint Length is defined by the Scrum Master.

### Answer:

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A

## Question 3

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**Question Type:** MultipleChoice

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During the Sprint, the Development Team realizes they might not be able to finish all of the items in the Sprint Backlog.

What should happen?

**Options:**

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- A-** Product Backlog items are either 'done' or 'not done.' This helps with transparency, reduces complexity and allows for improved empiricism.
- B-** Continue Sprinting until the work is complete and redefine a new Sprint time-box based on the results of the current Sprint.
- C-** The Sprint length holds and the Development Team continuously learns what is actually possible to do within the time-box.

**Answer:**

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C

## Question 4

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**Question Type: MultipleChoice**

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Which of the following are time-boxed events in Scrum?

**Options:**

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- A- Sprint Planning
- B- Daily Scrum
- C- Sprint Review
- D- Sprint Retrospective
- E- All of the above

**Answer:**

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E

## Question 5

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**Question Type: MultipleChoice**

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What are typical Product Owner activities during Sprint 0?

**Options:**

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- A- Creating a project plan based on the defined timeline.
- B- Ensuring there is enough work to do for at least three Sprints.
- C- Creating User Stories based on the requirements document.
- D- Allocating enough resources before starting Sprint 1.
- E- There is no such thing as Sprint.

**Answer:**

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E

**Explanation:**

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There are no special Sprints. All Sprints are structured to produce potentially shippable product Increments.

## Question 6

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**Question Type:** MultipleChoice

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How much time is allowed between the conclusion of the current Sprint and the start of the next Sprint?

**Options:**

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- A- Maximum of one day for Sprints that are time-boxed to two weeks.
- B- None. A new Sprint starts immediately following the conclusion of the previous Sprint.
- C- Enough time for the last Increment to finish testing.
- D- Enough time for the Product Owner to prepare the Product Backlog for Sprint Planning.
- E- All of the above are allowed.

**Answer:**

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B

## Question 7

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**Question Type: MultipleChoice**

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Which of the following is required in Scrum?

**Options:**

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- A- Sprint Retrospective
- B- All Development Team members answering the three Question:s at the Daily Scrum
- C- Sprint Burndown Chart
- D- User Stories
- E- All of the above

**Answer:**

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A

## Question 8

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**Question Type:** MultipleChoice

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What could be a reason for a Product Owner to delay the start of a new Sprint after the conclusion of the previous Sprint?

**Options:**

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- A- The QA team has not finished testing the previous Increment before declaring it ready to ship.
- B- The stakeholders were disappointed with the Increment produced in the previous Sprint.



- C-** There is no acceptable reason. A new Sprint starts immediately after the conclusion of the previous Sprint.
- D-** The Product Owner needs additional time to identify the next initiatives.
- E-** There's not enough work in the Product Backlog to work on in the upcoming Sprint.

**Answer:**

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C

## Question 9

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**Question Type:** MultipleChoice

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The Development Team can cancel the Sprint:

**Options:**

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- A-** When the availability of the Product Owner is less than expected.
- B-** When the requirements for the work to be done become unclear or not understood.
- C-** It can't. Only Product Owners can cancel Sprints.
- D-** When the Sprint Backlog is determined to be unachievable.

E- When too many impediments occur.

**Answer:**

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C

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