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### **Question 1**

### **Question Type:** MultipleChoice

Which statement accurately describes the difference between two loadbalancing modes specified as "member" and "node"?

### **Options:**

- A- There is no difference; the two terms are referenced for backward compatibility purposes.
- B- When the loadbalancing choice references 'node', priority group activation is unavailable.
- C- Loadbalancing options referencing 'nodes' are available only when the pool members are defined for the 'any' port.
- D- When the loadbalancing choice references 'node', the addresses' parameters are used to make the loadbalancing choice rather than the member's parameters.

#### **Answer:**

В

### **Question 2**

**Question Type:** MultipleChoice

| Where is the loa | adbalancing | mode s | pecified? |
|------------------|-------------|--------|-----------|
|------------------|-------------|--------|-----------|

### **Options:**

- A- within the pool definition
- B- within the node definition
- C- within the virtual server definition
- D- within the pool member definition

#### **Answer:**

Α

# **Question 3**

**Question Type:** MultipleChoice

Which three properties can be assigned to nodes? (Choose three.)

| Options:   |  |  |
|--|--|--|
| A- ratio values                                    |  |  |
| B- priority values                                 |  |  |
| C- health monitors                                 |  |  |
| D- connection limits                               |  |  |
| E- loadbalancing mode                              |  |  |
|  |  |  |
|  |  |  |
| Answer:  |  |  |
| Answer: A, C, D                                    |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
| A, C, D  |  |  |
| A, C, D  Question 4  Question Type: MultipleChoice |  |  |
| A, C, D  Question 4                                |  |  |
| A, C, D  Question 4  Question Type: MultipleChoice |  |  |
| A, C, D  Question 4  Question Type: MultipleChoice |  |  |

- A- Provisioning allows modules that are not licensed to be fully tested.
- B- Provisioning allows modules that are licensed be granted appropriate resource levels.
- C- Provisioning allows the administrator to activate modules in nonstandard combinations.
- D- Provisioning allows the administrator to see what modules are licensed, but no user action is ever required.

#### **Answer:**

В

### **Question 5**

**Question Type:** MultipleChoice

Which three methods can be used for initial access to a BIG-IP system? (Choose three.)

- A- CLI access to the serial console port
- B- SSH access to the management port
- C- SSH access to any of the switch ports

- D- HTTP access to the management port
- E- HTTP access to any of the switch ports
- F- HTTPS access to the management port
- G- HTTPS access to any of the switch ports

#### **Answer:**

A, B, F

### **Question 6**

**Question Type:** MultipleChoice

Under what condition must an appliance license be reactivated?

- A- Licenses only have to be reactivated for RMAs no other situations.
- B- Licenses generally have to be reactivated during system software upgrades.
- C- Licenses only have to be reactivated when new features are added (IPv6, Routing Modules, etc) no other situations.

D- Never. Licenses are permanent for the platform regardless the version of software installed.

### **Answer:**

В

# **Question 7**

#### **Question Type:** MultipleChoice

A virtual server is defined per the charts. The last five client connections were to members C, D, A, B, B. Given the conditions shown in the above graphic, if a client with IP address 205.12.45.52 opens a connection to the virtual server, which member will be used for the connection.

| VS_Web_Pool Settings |                 | Web_Pool Parametrs            |                   |  |
|----------------------|-----------------|-------------------------------|-------------------|--|
| Destination:         | 10.10.20.100:80 | Load<br>Balancing:            | Least Connections |  |
| Profiles:            | TCP, HTTP       | Priority Group<br>Activation: | Less Than 2       |  |
| iRules:              | None            | Monitor:                      | Custom_HTTP       |  |
| Default Pool:        | Web_Pool        |                               |                   |  |
| Persistence:         | None            |                               |                   |  |

| Web_P           | ool Member         | Statistic and Se        | ettings                   |   |
|-----------------|--------------------|-------------------------|---------------------------|---|
| Member<br>Ratio | Member<br>Priority | Outstanding<br>Requests | Current<br>Connections    | Status  |
| 3               | 5                  | 4                       | 56                        | Unavailable   |
| 3               | 4                  | 4                       | 42                        | Available   |
| 3               | 5                  | 4                       | 54                        | Unavailable   |
| 1               | 3                  | 1                       | 22                        | Available   |
| 1               | 1                  | 1                       | 18                        | Available   |
|                 | Member             | Member Member           | Member Member Outstanding | Ratio         Priority         Requests         Connections           3         5         4         56           3         4         4         42           3         5         4         54           1         3         1         22 |

### **Options:**

**A-** 172.16.20.1:80

B- 172.16.20.2:80

C- 172.16.20.3:80

D- 172.16.20.4:80

E- 172.16.20.5:80

#### **Answer:**

D

# **Question 8**

**Question Type:** MultipleChoice

Assuming there are open connections through an active system's NAT and a fail over occurs, by default, what happens to those connections?

| VS_Web_       | Pool Settings   | Web_Pool Parameters           |                   |  |
|---------------|-----------------|-------------------------------|-------------------|--|
| Destination:  | 10.10.20.100:80 | Load Balancing                | Least Connections |  |
| Profiles:     | тср, нттр       | Priority Group<br>Activation: | Less Than 2       |  |
| iRules:       | None            | Monitor:                      | Custom_HTTP       |  |
| Default Pool: | Web_Pool        |                               |                   |  |
| Persistence:  | None            |                               |                   |  |

| Web_Pool Member Statistics and Settings |                 |                    |                         |                        |             |  |
|---|-----------------|--------------------|-------------------------|------------------------|-------------|--|
| Member                                  | Member<br>Ratio | Member<br>Priority | Dutstanding<br>Requests | Current<br>Connections | Status      |  |
| A: 172.16.20.1:80                       | 3               | 5                  | 4                       | 56                     | Unavailable |  |
| B: 172.16.20.2:80                       | 3               | 4                  | 4                       | 42                     | Available   |  |
| C: 172.16.20.3:80                       | 3               | 5                  | 4                       | 54                     | Unavailable |  |
| D: 172.16.20.4:80                       | 1               | 3                  | 1                       | 22                     | Available   |  |
| E: 172.16.20.5:80                       | 1               | 1                  | 1                       | 18                     | Available   |  |

- **A-** All open connections will be lost.
- B- All open connections will be maintained.

- C- The 'Mirror' option must be chosen on the NAT and the setting synchronized prior to the connection establishment.
- D- Longlived connections such as Telnet and FTP will be maintained while shortlived connections such as HTTP will be lost.
- E- All open connections are lost, but new connections are initiated by the newly active BIG IP, resulting in minimal client downtime.

#### **Answer:**

В

### **Question 9**

#### **Question Type:** MultipleChoice

Which process or system can be monitored by the BIG-IP system and used as a failover trigger in a redundant pair configuration?

- A- bandwidth utilization
- **B-** duplicate IP address
- **C-** CPU utilization percentage
- D- VLAN communication ability

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