



Free Questions for 201

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## Question 1

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Question Type: MultipleChoice

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Which parameters are set to the same value when a pair of BIG-IP devices are synchronized?

Options:

- A- host names
- B- system clocks
- C- profile definitions
- D- VLAN failsafe settings
- E- MAC masquerade addresses

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Answer:

C

## Question 2

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Question Type: MultipleChoice

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Which statement is true concerning SNATs using automap?

Options:

- A- Only specified self-IP addresses are used as automap addresses.
- B- SNATs using automap will translate all client addresses to an automap address.
- C- A SNAT using automap will preferentially use a floating self-IP over a nonfloating self-IP.
- D- A SNAT using automap can be used to translate the source address of all outgoing traffic to the same address regardless of which VLAN the traffic is sent through.

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Answer:

C

## Question 3

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Question Type: MultipleChoice

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A BIG-IP device has only LTM and ASM modules provisioned. Both have nominal provisioning level. The BIG-IP Administrator wants to dedicate more resources to the LTM module. The ASM module must remain enabled. Which tmsh command should the BIG-IP Administrator execute to obtain the desired result?

#### Options:

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- A- modify/sys provision asm level minimum
- B- modify /sys provision ltm level dedicated
- C- modify /sys provision asm level none
- D- modify /sys provision ltm level minimum

#### Answer:

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A

## Question 4

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Question Type: MultipleChoice

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Assuming there are open connections through an active system's NAT and a fail over occurs, by default, what happens to those connections?

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VS_Web_Pool Settings		Web_Pool Parameters	
Destination:	10.10.20.100:80	Load Balancing:	Least Connections
Profiles:	TCP, HTTP	Priority Group	
iRules:	None	Activation:	Less Than 2
Default Pool:	Web_Pool	Monitor:	Custom_HTTP
Persistence:	None		

Web_Pool Member Statistics and Settings					
Member	Member Ratio	Member Priority	Outstanding Requests	Current Connections	Status
A: 172.16.20.1:80	3	5	4	56	Unavailable
B: 172.16.20.2:80	3	4	4	42	Available
C: 172.16.20.3:80	3	5	4	54	Unavailable
D: 172.16.20.4:80	1	3	1	22	Available
E: 172.16.20.5:80	1	1	1	18	Available

### Options:

- A- All open connections will be lost.
- B- All open connections will be maintained.
- C- The 'Mirror' option must be chosen on the NAT and the setting synchronized prior to the connection establishment.
- D- Longlived connections such as Telnet and FTP will be maintained while shortlived connections such as HTTP will be lost.
- E- All open connections are lost, but new connections are initiated by the newly active BIG IP, resulting in minimal client downtime.

### Answer:

B

## Question 5

Question Type: MultipleChoice

A virtual server is listening at 10.10.1.100:80 and has the following iRule associated with it: when HTTP\_REQUEST { if {[HTTP::uri] ends\_with "txt" } { pool pool1 } elseif {[HTTP::uri] ends\_with "php" } { pool pool2 } }

If a user connects to <http://10.10.1.100/foo.html>, which pool will receive the request?

Options:

- A- pool1
- B- pool2
- C- None. The request will be dropped.
- D- Unknown. The pool cannot be determined from the information provided.

Answer:

D

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## Question 6

Question Type: MultipleChoice

A virtual server is listening at 10.10.1.100:any and has the following iRule associated with it:  
when CLIENT\_ACCEPTED { if {[TCP::local\_port] equals 80 } { pool pool1 } elseif {[TCP::local\_port] equals 443} { pool pool2 } }

If a user connects to 10.10.1.100 and port 22, which pool will receive the request?

Options:

- A- pool1
- B- pool2
- C- None. The request will be dropped.
- D- Unknown. The pool cannot be determined from the information provided.

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Answer:

D

## Question 7

Question Type: MultipleChoice

You have a pool of servers that need to be tested. All of the servers but one should be tested every 10 seconds, but one is slower and should only be tested every 20 seconds. How do you proceed?

**Options:**

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- A- It cannot be done. All monitors test every five seconds.
- B- It can be done, but will require assigning monitors to each pool member.
- C- It cannot be done. All of the members of a pool must be tested at the same frequency.
- D- It can be done by assigning one monitor to the pool and a different monitor to the slower pool member.

**Answer:**

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D

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## Question 8

Question Type: MultipleChoice

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Which action will take place when a failover trigger is detected by the active system?

**Options:**

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- A- The active device will take the action specified for the failure.
- B- The standby device also detects the failure and assumes the active role.
- C- The active device will wait for all connections to terminate and then failover.
- D- The standby device will begin processing virtual servers that have failed, but the active device will continue servicing the functional virtual servers.

**Answer:**

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A

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## Question 9

Question Type: MultipleChoice

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Which event is always triggered when a client initially connects to a virtual server configured with an HTTP profile?

**Options:**

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- A- HTTP\_DATA
- B- CLIENT\_DATA
- C- HTTP\_REQUEST
- D- CLIENT\_ACCEPTED

Answer:

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D



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