# iSQI CTFL-AT Practice Questions

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## Question 1

Question Type: MultipleChoice

What is the main benefit of the Test Pyramid?

### Options:

A- It means testing is involved early in the development cycle.
B- It helps in evaluating the amount of test cases needed.
C- It shows complexity of testing activities.
D- It acts as a metric for testing progress.

### Answer:

D

## Question 2

Question Type: MultipleChoice

What is the main benefit of the Test Pyramid?

### Options:

A- It means testing is involved early in the development cycle.
B- It helps in evaluating the amount of test cases needed.
C- It shows complexity of testing activities.
D- It acts as a metric for testing progress.

### Answer:

D

## Question 3

Question Type: MultipleChoice

Iteration planning for Sprint 5 of your current project is complete. The plan for the sprint is to

increase performance of the system, which of the following acceptance criteria would you expect for Sprint 5?

1) User access for all roles has been validated.

2) A static analysis tool has been executed for all code.

3) 100% of the existing regression test suite has passed.

4) System is responding in less than 3 seconds, 90% of the time.

5) A new version of internet Explorer has been included.

## Options:

A- 1, 3
B- 3, 4
C- 4, 5
D- 2, 5

## Answer:

B

## Question 4

Question Type: MultipleChoice

You are working in a team preparing a bank loan application. Your task is the preparation of acceptance tests for the following user story:

"IF a customer needs a loan for less than 50,000 Euros and they have made repayments regularly (without any delay) and the customer's monthly income is more than 3000 Euros for the last year, THEN the bank will accept the loan request; in other cases, the bank will not accept the request. A customer assistant is responsible for preparing data for approval but the approval is done by the bank manager."

Which of the following test cases can be treated as acceptance test criteria for the above user story?

1) As a customer assistant I can log in to the system and check the history of the customer account for the last year.

2) As a customer assistant I can log in to the system and check the history of the customer debts and repayments.

3) As a customer assistant I can log in to the system and change my password.

4) As a bank manager I can log in to the system and receive the information of all requests waiting for approval.

5) As a bank manager I can log in to the system and decide whether to approve a loan for a customer.

6) As a bank manager I can log in to the system within 10 seconds.

## Options:

A- Acceptance test criteria are 1, 2, 3 and 6
B- Acceptance test criteria are 1, 3, 4 and 5
C- Acceptance test criteria are 2, 4, 5 and 6
D- Acceptance test criteria are 1, 2, 4 and 5

## Answer:

D

# Question 5

Question Type: MultipleChoice

Which two of the following statements are CORRECT with regards to test automation on agile projects?

1) Every test developed for past iterations is kept and executed as part of a regression suite for each new release of code.

2) It would be very difficult to ensure high quality in an agile project without test automation.

3) Automated acceptance tests are run regularly as part of the continuous integration full system build.

4) Automated regression suites are only run for the final release of code.

5) In agile projects, the results from automated acceptance tests provide feedback on the overall product quality.

## Options:

A- 3, 4
B- 2, 5
C- 1, 3
D- 2, 3

### Answer:

B

## Question 6

Question Type: MultipleChoice

User Story: As a user I want to be able to calculate tax percentage based on amount of income.

What is the best black box test design technique for verifying the accuracy of this user story?

### Options:

A- Statement testing - test all statements in income calculation.
B- User story testing - test that the user can enter an income amount and get a result.
C- State transition testing - test all states of income entry.
D- Equivalence partitioning - test with low, medium and high income.

### Answer:

D

## Question 7

Question Type: MultipleChoice

You are working in a software development company which, for many years, used a sequential development model and was organized into separate departments for each functional group (e.g. business analysts, developers, testers) located within their own office space. Your organization has recently changed to a SCRUM agile framework. Which of the following is an important organizational and behavioral best practice for a tester in the SCRUM team that should have also been practiced when using the sequential model?

### Options:

A- Resilient testing means that the testing process is capable of dealing with rapid changes throughout the development process with test plans being updated during each iteration.
B- Credibility means that the tester must share information with the stakeholders about the test process so that they find the selected test strategy and testing activities trustworthy.
C- Cross-functional teamwork means that all team members contribute to testing in various ways. For example, involving people with the test strategy, test planning and execution as well

as test reporting.
D- Co-located teamwork means that all team members, including developers and testers, must sit together in the same office, so they can quickly communicate face-to-face.

### Answer:

C

## Question 8

Question Type: MultipleChoice

Which of the following statements about the Planning poker test estimate technique are CORRECT?

1) Planning poker is a consensus based technique using a deck of cards.

2) A low test estimate usually means the story should be broken down into multiple smaller stories.

3) A high test estimate usually means the story should be broken down into multiple smaller stories.

4) One poker round is played and then consensus has to be reached.

5) The risk level of each backlog item should be decided before the poker session.

### Options:

A- 1, 3, 5
B- 1, 2, 3
C- 2, 3, 4
D- 1, 2, 4

### Answer:

A

## Question 9

Question Type: MultipleChoice

Which of the following statements is FALSE regarding early and frequent feedback?

## Options:

A- Early feedback decreases the amount of time needed for system testing.
B- Early feedback promotes early discovery and resolution of quality problems.
C- Early feedback provides the Agile team with information on its productivity.
D- Early feedback helps to deliver a product that better reflects what the customer wants.

## Answer:

C

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