



Scrum PSD Mock Exam

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Question 1

Question Type: MultipleChoice

True or False: A high-performance Scrum Team ensures that each Increment is complete by running a Release Sprint.

Options:

A- True

B- False

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Answer:

B

Explanation:

Scrum does not have a concept of a 'Release Sprint.' Each Sprint must result in a Done Increment, which may be released as required. The focus is on continuous delivery of value, not specific release cycles.

Question 2

Question Type: MultipleChoice

When more teams are working on the same product. How should they go about their definition of done?

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Options:

A- Every team must make their own DoD, a meeting should be organised so that the differences are known.

B- It depends on the product owner

C- All development teams must have a DoD that makes their combined work releasable.

D- Every team uses its own. The differences are discussed in a hardening sprint.

Answer:

C

Explanation:

The product must be releasable and done must mean the same for all additions to the product. So they must have a DoD that can combined. There is no hardening sprint.

Question 3

Question Type: MultipleChoice

When is a system's architecture decided? (choose the best answer)

Options:

- A- It is designed along with the vision, before the first Sprint.
- B- In the beginning of the project, during Sprint 0.
- C- Before writing code.
- D- Throughout development, as understanding emerges.

Answer:

D

Explanation:

In Scrum, system architecture evolves iteratively. Decisions are made throughout development as more is learned about the requirements and product, aligning with Agile principles.

Question 4

Question Type: MultipleChoice

What are possible benefits from practicing Test-Driven Development? (Select the best three answers)

Options:

- A- It is a great way for Testers to contribute early in the Sprint as they can start creating all the tests from the beginning.
- B- It increases collaboration between Developers as it requires Pair Programming.
- C- It helps to identify gaps in understanding the desired behavior.
- D- It might lead to better code as refactoring is part of the Test-Driven Development cycle.
- E- It helps break down complex problems into smaller ones that are much easier to be tackled.
- F- It makes Integration Tests obsolete and by doing so saves a lot of time.

Answer:

C, D, E

Explanation:

Test-Driven Development (TDD) helps identify gaps in understanding by requiring tests that outline the desired behavior. Refactoring ensures better code quality, and breaking problems into smaller units makes them manageable.

Question 5

Question Type: MultipleChoice

Which option best describes an architecture spike?

Options:

- A- A fundamental architectural problem found in an existing application
- B- The result of an exhaustive architectural planning effort
- C- A small development activity to learn about technical elements of a proposed solution
- D- A decision made by a systems architect to settle disagreement amongst the developers

Answer:

C

Explanation:

An architecture spike is a small development activity to learn about technical elements of a

proposed solution.

Question 6

Question Type: MultipleChoice

What are two ways developers can ensure a good architecture? (two answers)

Options:

- A- Architecture is an ongoing discussion amongst the developers, focusing on implementing current Sprint Backlog Items
- B- The developers focus only on adding functionality. The architecture will take care of itself as the developers add functionality
- C- The developers have a set of guiding architecture principles that every developer understands and follows when writing code
- D- Developers assign someone to the role of software architect to ensure the architecture
- E- Architecture is dealt with in sprint 0

Answer:

A, C

Explanation:

There is no sprint 0, architecture won't take care of itself and there is no architect role. The architecture is an ongoing discussion and growing construct. There are guidelines and principles in place.

Question 7

Question Type: MultipleChoice

Database design must be complete before coding starts to ensure a solid foundation

Options:

A- False

B- True

Answer:

A

Explanation:

The design grows as more is learnt.

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Question 8

Question Type: MultipleChoice

The goal of the daily scrum is inspecting the progress toward the sprint goal and producing an actionable plan for the next day of work

Options:

A- False

B- True

Answer:

B

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Explanation:

If you are not sure, review the daily scrum section in the scrum guide.

Question 9

Question Type: MultipleChoice

How much time must a product owner spend with the developers?

Options:

- A- However much time the developers ask the PO to be present
- B- 40%, or more depending on stakeholders
- C- 100%
- D- Enough to be aware of the increment's value at the sprint review

Answer:

A

Explanation:

This should not be too much in a healthy situation, and this also doesn't imply that the developers can control the PO. But when the developers need the product owner to clarify or renegotiate the work to be done, it will be an impediment if the PO is not available.

Question 10

Question Type: MultipleChoice

Which option best are required by Scrum? (choose all that apply)

Options:

- A- Release burn-up.
- B- Burn-down chart.
- C- Unit tests.
- D- Critical path analysis.
- E- Refactoring.
- F- Build automation.
- G- None of the above.

Answer:

G

Explanation:

Scrum does not prescribe specific tools or techniques like burn-down charts or unit tests. These

are optional practices that teams may adopt to meet their goals effectively.

Question 11

Question Type: MultipleChoice

What relation does scrum have to development practices?

Options:

- A- Scrum requires a specific set of development practices
- B- Scrum is complemented by good development practices
- C- Scrum requires all development practices
- D- Scrum has no relationship to development practices

Answer:

B

Explanation:

Scrum requires no development practices, but good development practices do help and make scrum more successful.

Question 12

Question Type: MultipleChoice

What are three of the best ways to address non-functional requirements?

Options:

- A- Handle them during a risk mitigation phase before development
- B- Scrum is for functional, frontend development only
- C- Include them in the Product Backlog
- D- Before the release, they should be tested and validated in a hardening sprint
- E- Specific expectations can be used as acceptance criteria to specific product backlog items

F- Important, recurring non-functional requirements can be added to the definition of done

Answer:

A, E, F

Explanation:

There is no hardening sprint, there are only regular sprints. If it's an ever recurring non-functional requirement, it can be added to the definition of done. If it's not it can be added (as a criteria) in the product backlog (item).



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